#turtle module

import turtle

turtle.shape ("arrow")

turtle.penup()

turtle.setpos((-300, -100))

turtle.pendown()

turtle.lt(90)

turtle.fd(200)

turtle.rt(150)

turtle.fd(120)

turtle.lt(120)

turtle.fd(120)

turtle.rt(150)

turtle.fd(200)

turtle.penup()

turtle.setpos((-150, -100))

turtle.lt(180)

turtle.pendown()

turtle.fd(200)

turtle.penup()

turtle.setpos(-50, 100)

turtle.lt(90)

turtle.pendown()

turtle.fd(75)

turtle.lt(90)

turtle.fd(200)

turtle.lt(90)

turtle.fd(75)

turtle.penup()

turtle.setpos((-25,-100))

turtle.pendown()

turtle.lt(90)

turtle.fd(200)

turtle.lt(180)

turtle.fd(100)

turtle.lt(90)

turtle.fd(100)

turtle.penup()

turtle.setpos((75,100))

turtle.pendown()

turtle.rt(90)

turtle.fd(200)

turtle.penup()

turtle.setpos((100,-100))

turtle.pendown()

turtle.setpos(150, 100)

turtle.setpos(200, -100)

turtle.penup()

turtle.setpos(125, 0)

turtle.pendown()

turtle.setpos(175, 0)

turtle.penup()

turtle.setpos(225, -100)

turtle.lt(90)

turtle.pendown()

turtle.fd(75)

turtle.lt(90)

turtle.fd(200)

turtle.lt(90)

turtle.fd(75)